



# Prawin Bhagat

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## Experience

**June 2021 – Present**

**Associate Game Developer • Datalogy Software Pvt. Ltd. Nagpur**

- Worked on Match 3 Puzzle game, Mini Games, Shooter game, Emergency Rescue game.
- Used Unity3d and C# for the development of the games.
- Integrated firebase and skillz sdk in projects.
- Utilized PUN2 for multiplayer functionality.
- Implemented Facebook login for authentication, Integrated different ads for monetization.

**August 2020 – May 2021**

**Software Developer • Sprigrer Technology Pvt. Ltd. Nagpur**

- Developed Multiplayer Fighter game using UFE and PUN in Unity3D and C#.
- Worked on Dating Game which uses UFE, Firebase, PUN, Agora in Unity3D and C#

**June 2018 - August 2019**

**Assistant Professor • JD College of Engineering and Management, Nagpur**

**June 2012 - April 2018**

**Assistant Professor • Priyadarshini College of Engineering, Nagpur**

**December 2008 - January 2010**

**Lecturer • Shri Ramdeobaba College of Engineering and Management, Nagpur**

**January 2008 - April 2008**

**Teaching Assistant • Visvesvaraya National Institute of Technology, Nagpur**

**July 2004 - December 2005**

**DSP Software Engineer • Jasmin Infotech Pvt. Ltd. Chennai**

**July 2003 - April 2004**

**Lecturer • Yeshwantrao Chavan College of Engineering, Nagpur**

## Education

**July 2001 - April 2003**

**Indian Institute of Technology Guwahati. Guwahati, Assam**

- M.Tech in Electronics and Communication Engineering.

**July 1997 – June 2001**

**Yeshwantrao Chavan College of Engineering, Nagpur, Maharashtra**

- B.E. in Electronics Engineering.



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